

CLUB PRESIDENTS / CONTACTS MEETING

October 20, 2026



AGENDA

WHAT'S NEW
FOR 2026
SEASON

Spectator
Behavior

Facilities

DIVISION
ALIGNMENT

SCHEDULES

RESCHEDULING
GAMES

RULE
REMINDERS

Q+A

COMMUNICATION



Player

- Coach
- Club Representative

Coach

- Club Representative

Club
Representative

- League Manager
- League President

WHAT'S NEW FOR 2026



Player in the Act of Shooting

- On jump shot, starts shoulders and ball moves upwards
- On drive, starts when player gathers and ball comes to rest

Player in the Act of Shooting

- Frontcourt only
- Except: end of qtr, over time or shot clock

WHAT'S NEW FOR 2026



Technical Foul

- Category 1
- Category 2

Category 1 TF

- These are your “typical” Technical Fouls.
- Counts as a team foul
- Counts towards disqualification

Category 2 TF

- Delay of Game
- Goal tending a free throw
- Hanging on the rim
- Counts as a team foul
- Does not count towards disqualification

WHAT'S NEW FOR 2026



Disruptive Foul

- Contact falls short of a flagrant foul
- Disrupts the flow of the game (no play on the ball in transition)
- “Stopping the clock” at end of qtr/game/shot clock
- Contact from behind or laterally on an opponent with no defender between player and basket

Team Foul?

- Counts as a team foul
- Counts towards team foul count
- Does not count towards disqualification

Penalty

- Not in the act of shooting - 2 free throws + ball
- In the act of shooting but missed – 2 (or 3) free throws
- In the act of shooting, good basket – 1 free throw.
- + ball at the teams throw in line in the front court

WHAT'S NEW FOR 2026



Flagrant Foul

- Typical “unsportsmanlike” foul
- Excessive contact, violent or dangerous play

Team Foul?

- Counts as a team foul
- Counts towards disqualification

Penalty

- Not in the act of shooting - 2 free throws + ball
- In the act of shooting but missed – 2 (or 3) free throws
- In the act of shooting, good basket – 1 free throw.
- + ball at the teams throw in line in the front court

WHAT'S NEW CONT. (2025)



Minimum Roster Size

- U10 – 8 players
- U12 – 9 players
- U14 – 9 players
- U16 – 9 players
- U18 – 9 players

U12 Fair Play Rules

- REMOVED: max 5 shifts

FIBA Rule Change LINKS



FIBA Rule Change Document

<https://assets.fiba.basketball/image/upload/documents-corporate-fiba-official-rules-2026-rule-changes-v1-1-en.pdf>

FIBA Rule Change Video

https://youtu.be/3fFEhzgVI3M?si=ePmvNA2HDDI5_RJb

OFFICIALS



**RESPECT
THE GAME**

RESPECT THE OFFICIALS



Spectators Behaviour



Uptick in negative environment in youth sport post COVID caused by adults

Officials have been asked to remove any spectator who creates a negative environment at an MBA game

Official will stop the game, approach both coaches and ask that the fan be removed from the gym. - this is the teams coach responsibility.

Team will have three (3 minutes) to have their spectator leave the gym. If they do not the game will end with that team losing by default.

3 game suspension for any spectator removed - first offence, season ban for any spectator removed for a second time in the same season.

Spectators Behaviour



TWO YEARS IN A ROW!



DISCIPLINE PROCESS



Revised Discipline Process 2026/27 Season - each club asked to provide name of person to assist with discipline

Report that comes in from Game official, scorer or spotter will be dealt with directly by the Discipline Policy

Reports coming from club president only (or their designate) will be shared with the club of the other party involved

Complaints less serious in nature will be left with the two clubs to resolve with support of the league manager

Complaints which are more serious in nature will be shared with the club of the party involved and all submissions will be sent to a Discipline Committee to render a decision – made up of one person from the MBA board and 2 people from the pool of names from the club. Not all outcomes will end with suspensions.

Safe Sport Complaints can be made through Basketball Nova Scotia and Sport Nova Scotia

<https://sportnovascotia.ca/complaints/>

FACILITIES



- Opening Times – 10 mins prior
- Doors Locked – 10 mins after start
- Need to make arrangements with team if player arriving late to be let in
- Rented Space
- Food & Drink not permitted
- Clean up after game



DIVISION ALIGNMENT



Takes place during first three weeks of play

Seeding responsibility of league manager

Significantly larger divisions - this will take time. Do not anticipate it will be perfect in the first few weeks.

Need feedback on seeding from teams. Feedback submission form on website.

GOAL: to place teams in a division where they can be competitive (NOT WIN) in 50% of their games.

Review over next five weeks at mid way point.

DIVISION ALIGNMENT



Older divisions - U16 & U18, still some time to change starting divisions

Each club create teams using different methods

Encourage clubs with U16/18 teams to chat over the next week or so - similar methods will lead to a better experience

Goal - to keep the older kids engaged

SCHEDULES

First three weeks, posted by Wednesday evening prior to weekend

Following completion of alignment next two weeks will be posted

Remaining 5 weeks to be posted.

One person writes all schedules.

Only schedule requests we can guarantee are for head coaches who coach more than one team to be able to get to both team's games.



SCHEDULES Cont.



Cannot pull out of games last minute

Need to show up regardless of # players available

Call-ups should be utilized to ensure enough players available to avoid forfeit

RESCHEDULING GAMES



Three scenarios for rescheduling:

- Alignment/Play-offs
- To a different time/location on same day
- To a different day

Rescheduling During Alignment/Play-offs

CANNOT BE DONE

Rescheduling to different time/location on same day

- Get approval from the 3 other affected coaches for change
- Send e-mail to League Scheduler including other teams approval
- Changes will be made

Rescheduling to a different date

- Request submitted 30 days prior to game date to League Manager
- Policy and form on MBA website
- Team requesting change responsible for working with opponent to make game up at mutually agreed upon time/location
- League will provide officials, team responsible for finding/paying scorekeeper

Rule Reminders



U12 Division 1 cross-over games

Cross over game between D1 and D2 - D2 rules*



U14 Division 2/3 cross-over games

Cross over game between a D1/2 team and a D3 or below team - D1/2 rules*

*unless both teams agree to play other set of rules

High School Division 1 Exclusion



MBA Rule

- Player on D1 High School team not eligible
- Exception: grade 9
- Considered to be playing on D1 team once player plays 2 D1 games

Translation

- School Division based on population of school
- Metro High School League broken into A and B
- "A" broken down into Tier 1 and Tier 2*
- "A" division – All D1 schools, Some D2

UNIFORMS & JEWELLERY



UNDERSHIRTS

- Any player who chooses to wear an undershirt under their uniform should have one that is the predominate color of the uniform

JEWELLERY

- Not permitted to be worn
PERIOD
- No tape over earrings

NAILS & HEAD BANDS



ACRYLIC NAILS

- Not permitted
- Officials have been reminded of this FIBA rule

HEAD BANDS

- Tie on head bands are not permitted (exception pro wrap)
- All head bands must be a continuous piece of material

TEAM BENCHES ROSTER



Only registered coaches permitted on the bench during games.

Only registered players permitted on the bench during games.

Jersey Numbers

COACHING REQUIREMENTS



Registered in RAMP

- Upload Criminal Record Check
- Use RAMP to complete Criminal Record Check online
- NCCP Number

Deadlines

- Basketball NS running checks on an on-going basis.

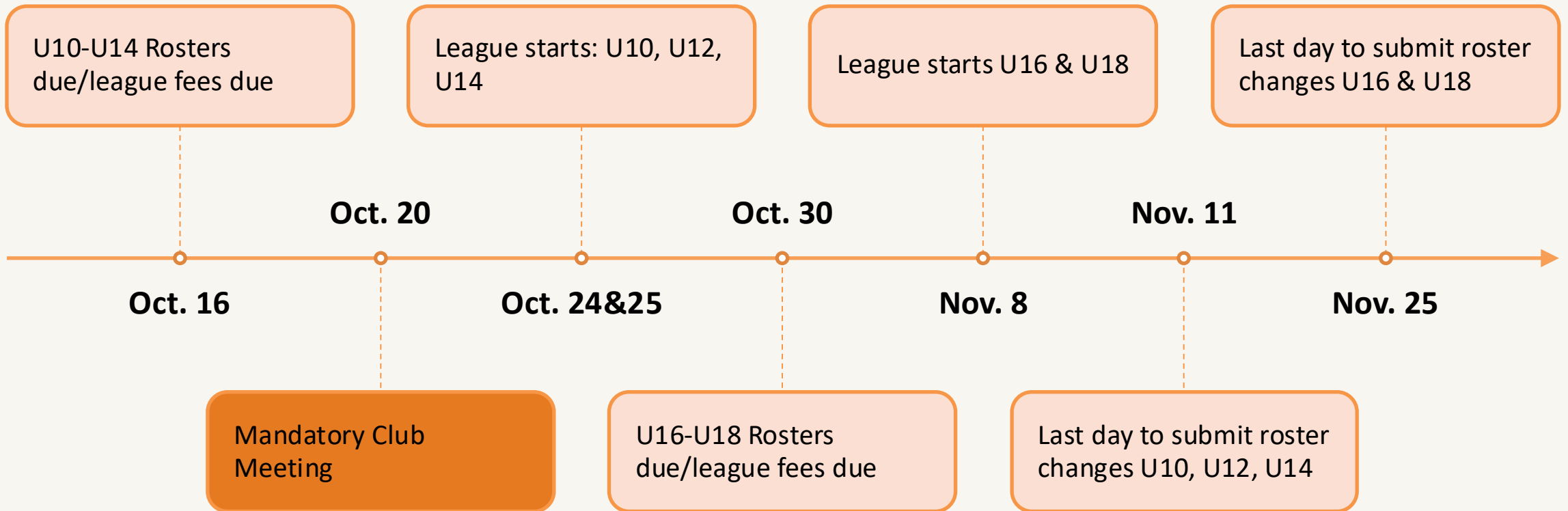
Rule of Two

- ~~Two coaches registered and present on the bench~~
- During game giving instruction within earshot and sight of another adult.
- Coach of same gender

<https://www.basketballnovascotia.ca/content/safe-sport-overview>



IMPORTANT DATES





Questions

